

`/js` Minecraft for young wizard



La Manga 2017
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Si quieres anadir cualquiera de estos materiales, plantas,etc..
debes de usar este comando:



/js box('5')



/js myskyscraper(12)



/js cottage()



/jsp home set
/jsp home
/jsp home {player}
/jsp home delete
/jsp home list
/jsp home ilist
/jsp home invite {player}
/jsp home uninvite {player}
/jsp home public
/jsp home private
/jsp home listall
/jsp home clear {player}



si quieres construir un pueblo entero:
`/js cottage_road()`



`/js castle()`



templo:
/js temple()



/js hemisphere(blocks.oak, 7, 'north')
5



`/js sphere( blocks.iron, 10)`



`/js cylinder(blocks.iron, 7 , 1)`



`/js cylinder0(blocks.iron, 7, 1)`



`/js fort()`



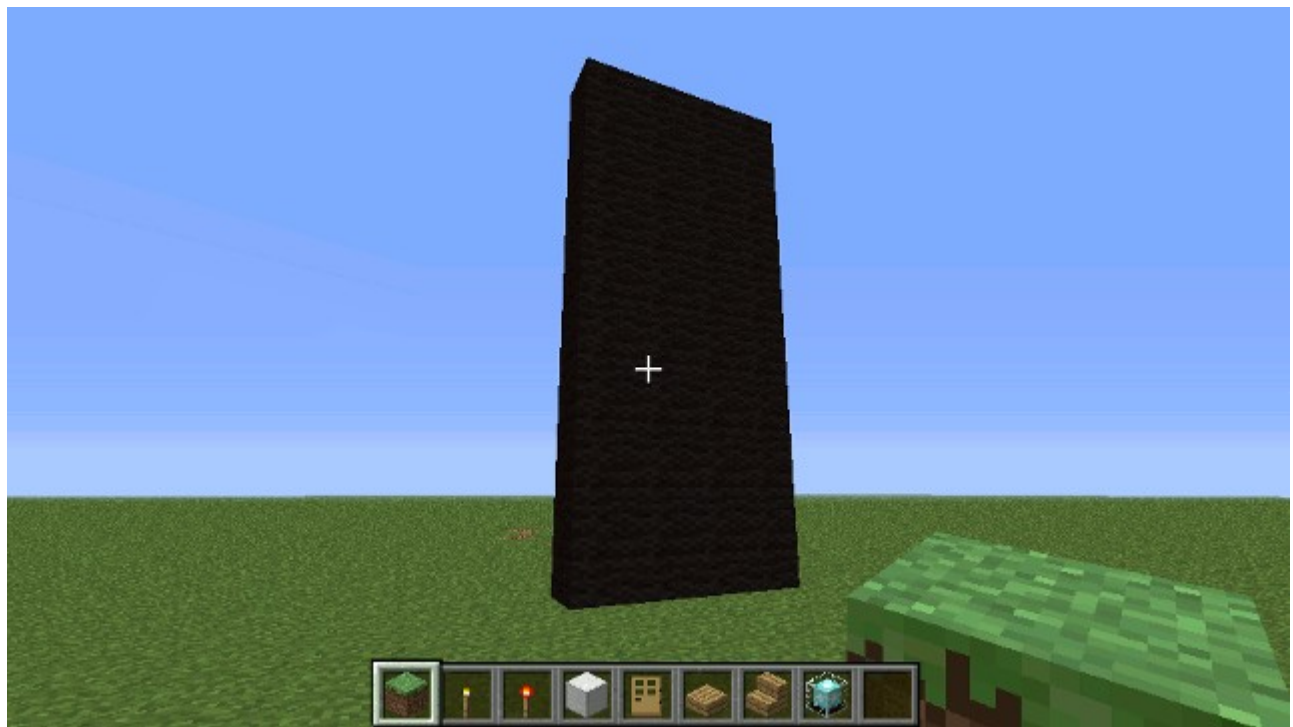
`/js door( blocks.door_iron )`



`/js door2()`



/js prism(blocks.oak,3,12)



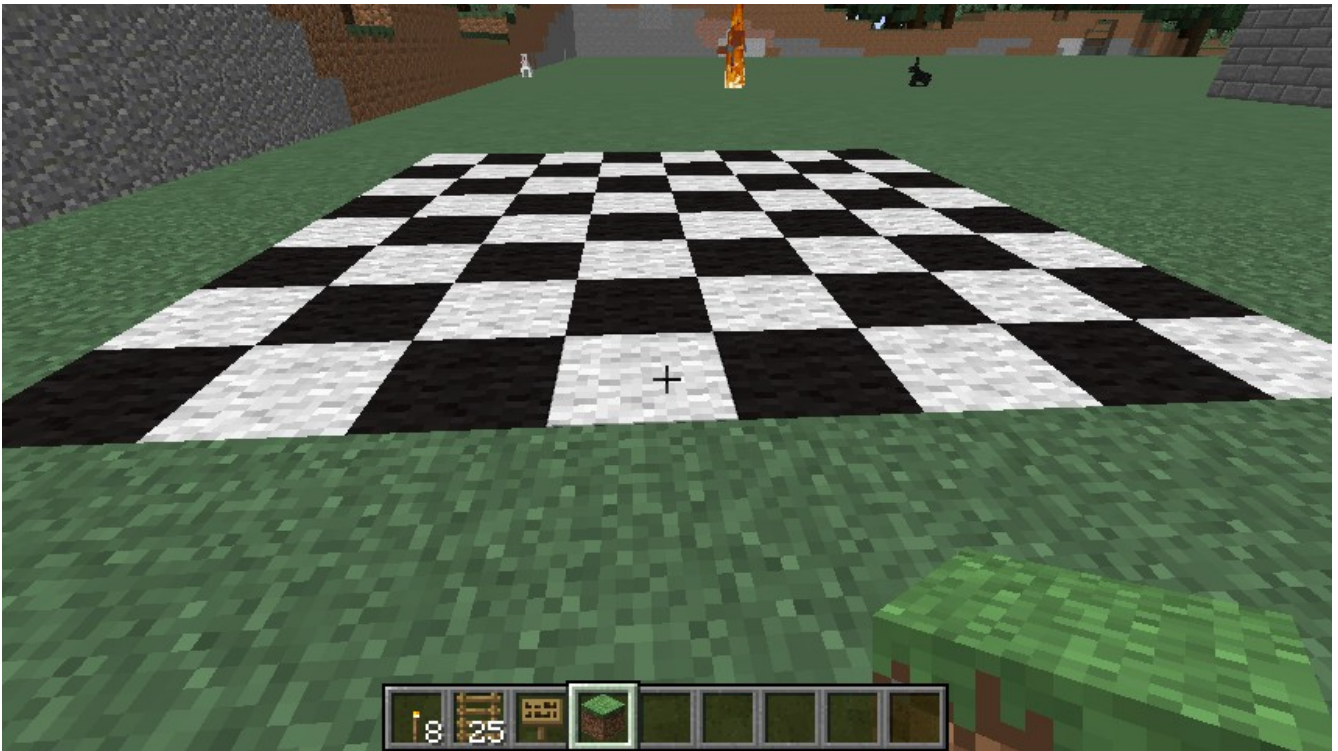
/js box(blocks.wool.black, 4, 9, 1)
9



/js box0(blocks.stone, 7, 3, 6)



/js rainbowway(1, 30)



/js chessboard()



/js maze()



/js dancefloor()



/js garden(10,5)



```
/js signpost(['Hello','World'])
```

```
/js sign(["Hello","World"], blocks.sign_post)
```



```
/js wallsign(['Welcome','to','Scriptopia'])
```

```
/js sign(["Welcome","to","Scriptopia"], blocks.sign )
```

```
/js arrows.sign(self)
```




/js spiral_stairs()



/js arc({blockType: blocks.iron, meta: 0, radius:
10,strokeWidth: 2,quadrants: { topright: true },orientation:
'vertical', stack: 1,fill: false})



`/js rainbow()`



una gran construccion
como publicidad del
lenguaje de programacion
java scripts :

`/js logojs()`



```
/js blocktype('Hello\nWorld', blocks.glowstone)
```



```
/js oak()
```

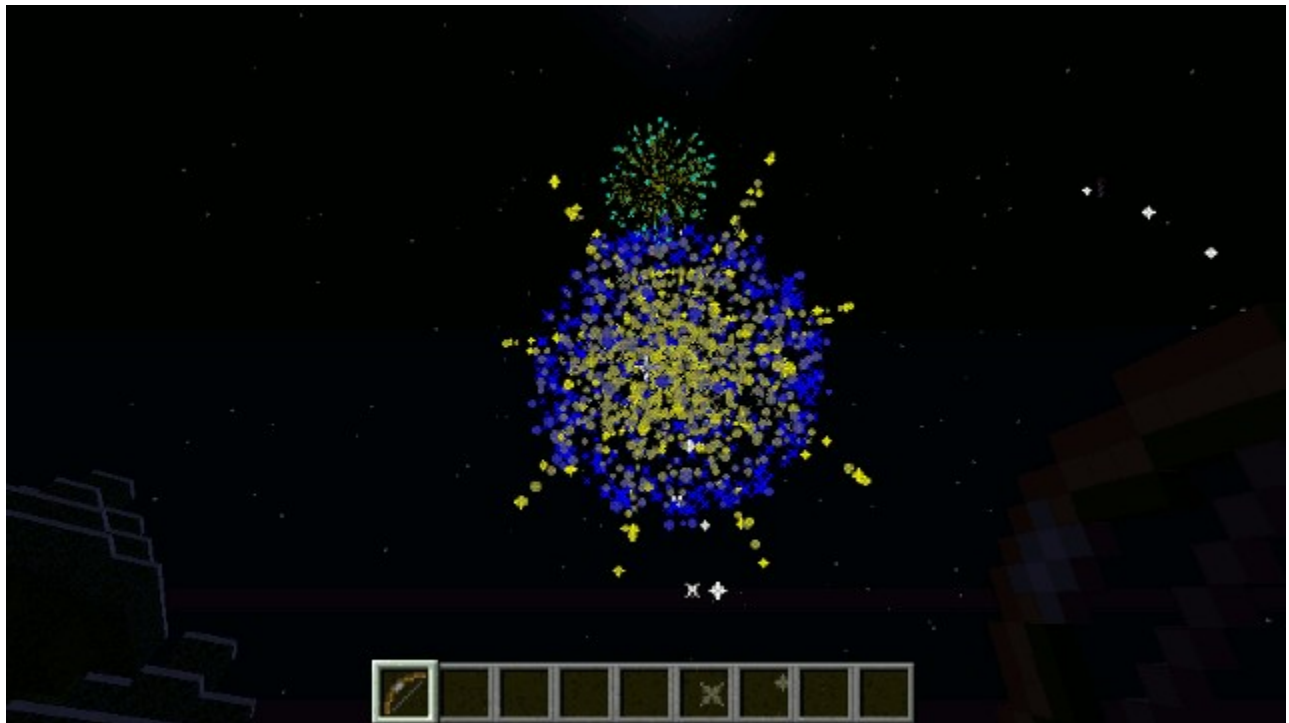
```
/js spruce()
```

```
/js birch()
```

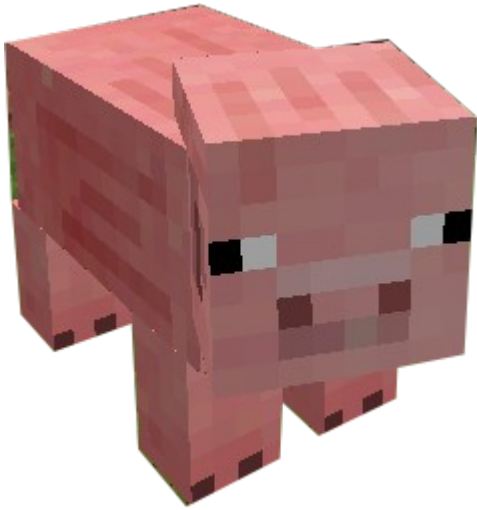
```
/js jungle()
```



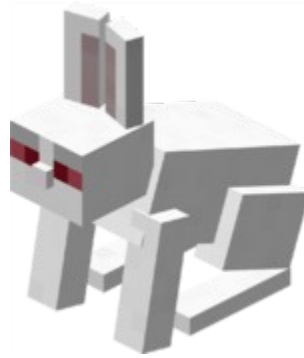
```
/js var clock = lcdclock()
/js clock.stopLCD()
```



```
/js firework()
/js arrows.firework(self)
```

/jsp spawn pig



/jsp spawn rabbit



/jsp spawn chicken



/jsp spawn seep



/jsp spawn cow



/jsp spawn llama



`/jsp spawn donkey`



`/jsp spawn horse`



`/jsp spawn mule`



`/jsp spawn mushroom_cow`

`/jsp spawn wolf`



`/jsp summon`

`/jsp dismiss`

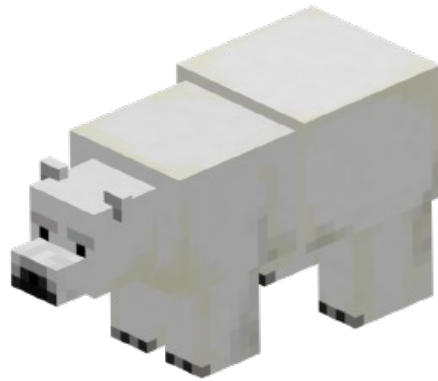
`/jsp come`

`/jsp stay`

`/jsp pack`



/jsp spawn ocelot



/jsp spawn polar_bear



/jsp spawn armor_stand



/js bed()



/jsp spawn boat



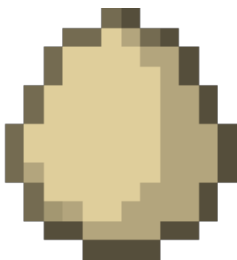
/jsp spawn thrown_exp_bottle



/jsp spawn lingering_potion



/jsp spawn dragon_fireball



/jsp spawn egg



/jsp spawn fireball



```
/js arrows.sign(self)  
/js arrows.firework(self)  
/jsp spawn arrow
```



```
/jsp spawn fishing_hook
```



```
/jsp spawn spectral_arrow
```



```
/jsp spawn tipped_arrow
```



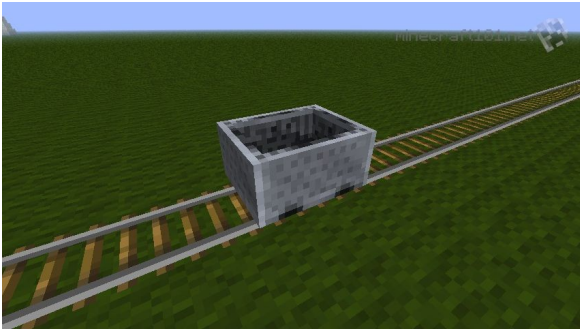
```
/jsp spawn small_fireball
```



```
/jsp spawn snowball
```



```
/jsp spawn splash_potion
```



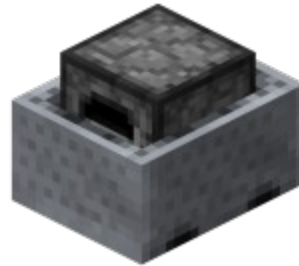
/jsp spawn minecart



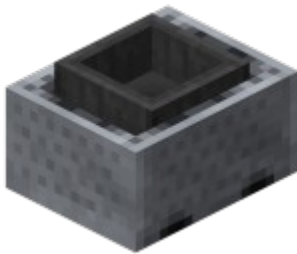
/jsp spawn minecart_chest



/jsp spawn minecart_command



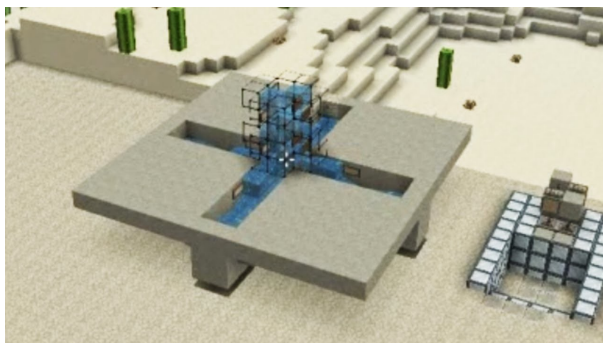
/jsp spawn minecart_furnace



/jsp spawn minecart_hopper



/jsp spawn minecart_tnt



/jsp spawn minecart_mob_spawner



/jsp spawn primed_tnt



/jsp spawn weather



/jsp spawn lightning



`/jsp cowclicker`



`/jsp spawn_npc`

Right-click to move through the quest prompts.

`/jsp accept`

Go hunt down and slay 10 skeletons.

Return to the NPC and claim your XP reward!

NumberGuess mini-game:

Description

This is a very simple number guessing game. Minecraft will ask you to guess a number between 1 and 10 and you will tell you if you're too high or too low when you guess wrong. The purpose of this mini-game code is to demonstrate use of Bukkit's Conversation API.

Example

```
/js Game_NumberGuess.start(self)
```

Once the game begins, guess a number by typing the / character followed by a number between 1 and 10.

Passive mobs



`/jsp spawn player`



`/jsp spawn villager`



`/jsp spawn bat`



`/jsp spawn squid`

Aggressive mobs



/jsp spawn cave_spider



/jsp spawn creeper



/jsp spawn guardian



/jsp spawn elder_guardian



/jsp spawn slime



/jsp spawn wither_skull



/jsp spawn husk



/jsp spawn stray



/jsp spawn evoker



/jsp spawn vindicator



/jsp spawn evoker_fangs



/jsp spawn witch



/jsp spawn ghast



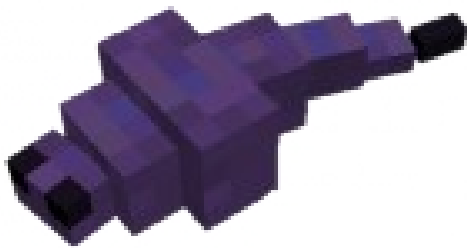
/jsp spawn magma_cube



/jsp spawn shulker



/jsp spawn shulker_bullet



/jsp spawn endermite



/jsp spawn vex



/jsp spawn giant



/jsp spawn iron_golem



/jsp spawn zombie



/jsp spawn zombie_horse



/jsp spawn pig_zombie



/jsp spawn skeleton_horse



/jsp spawn wither



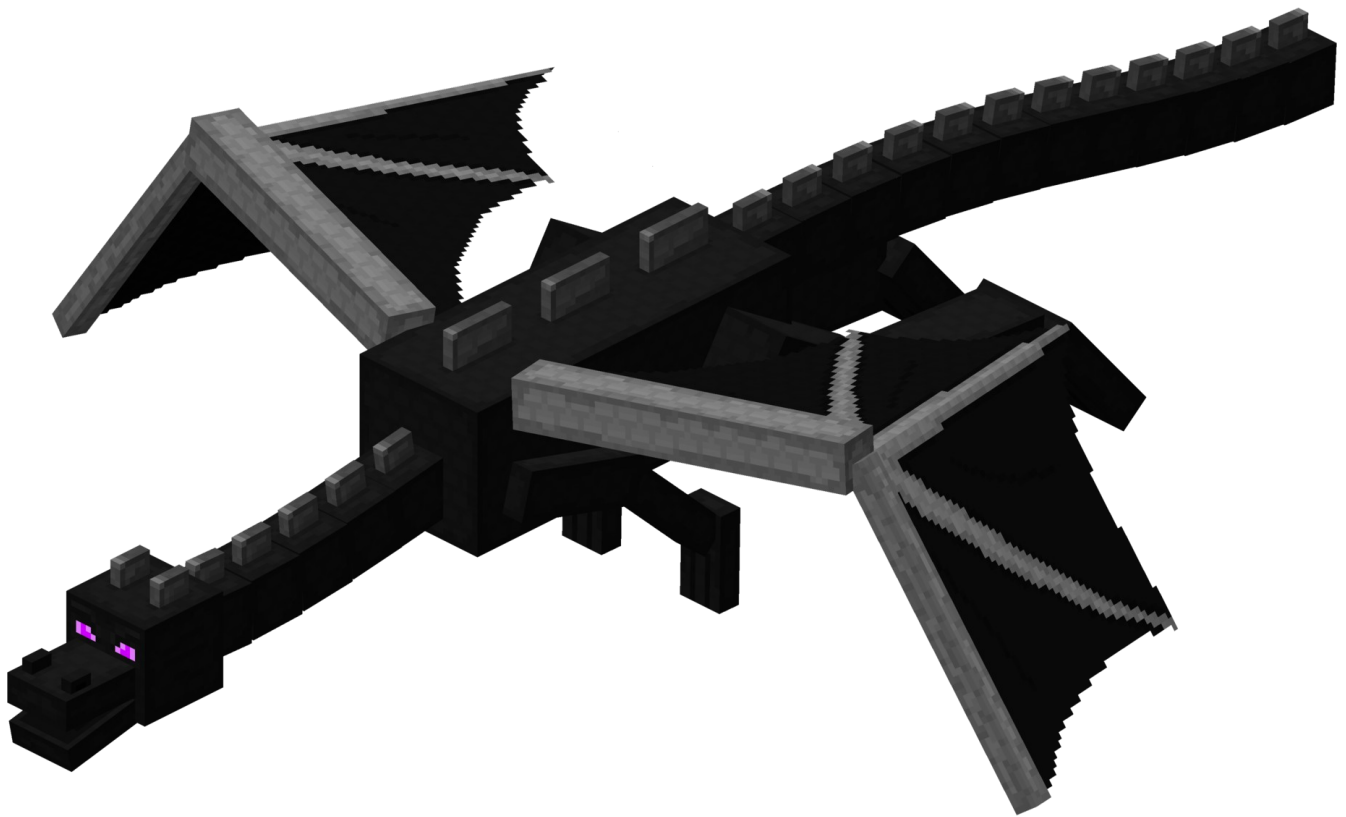
/jsp spawn wither_skeleton



/jsp spawn zombie_villager



/jsp spawn enderman



El dragon es super peligroso!!!!
/jsp spawn ender_dragon



Fuente de poder del dragon. Puede explotar.
/jsp spawn ender_crystal